

# Glendale College

## Course Outline of Record Report

Course ID 003255  
Archived - September 2025

### MATH133 : Finite Mathematics

#### General Information

Author:	<ul style="list-style-type: none"> <li>Suzanne Palermo</li> </ul>
Course Code (CB01) :	MATH133
Course Title (CB02) :	Finite Mathematics
Department:	MATH
Proposal Start:	Fall 2025 (Fall 2026)
TOP Code (CB03) :	(1701.00) Mathematics, General
CIP Code:	(27.0101) Mathematics, General.
SAM Code (CB09) :	E - Non-Occupational
Distance Education Approved:	Yes
Will this course be taught asynchronously?:	No
Course Control Number (CB00) :	CCC000288610
Curriculum Committee Approval Date:	09/24/2025
Board of Trustees Approval Date:	06/20/2023
Last Cyclical Review Date:	10/01/2019
Course Description and Course Note:	MATH 133 is a one-semester course in mathematics for business, management, and social science majors. Topics in this course include systems of equations, matrices, probability with an introduction to statistics, Markov chains, and game theory.
Justification:	<p>Transferability/C-ID Change</p> <p>This course was archived in the catalog and PeopleSoft in Fall 2026. I could not change the proposal start.</p>
Academic Career:	<ul style="list-style-type: none"> <li>Credit</li> </ul>
Mode of Delivery:	No value
Author:	No value
Course Family:	No value

#### Academic Senate Discipline

Primary Discipline:	<ul style="list-style-type: none"> <li>Mathematics</li> </ul>
Alternate Discipline:	No value
Alternate Discipline:	No value

### Course Development

**Basic Skill Status (CB08)**

Course is not a basic skills course.

Allow Students to Gain Credit by Exam/Challenge

**Course Special Class Status (CB13)**

Course is not a special class.

**Pre-Collegiate Level (CB21)**

Not applicable.

**Grading Basis**

- Grade Only

**Course Support Course Status (CB26)**

Course is not a support course

### General Education and C-ID

**General Education Status (CB25)**

GE Status (CSU) B4, (UC) 2

**Transferability**

Transferable to both UC and CSU

**Transferability Status**

Approved

**Cal-GETC**

Area 2: Mathematical Concepts and Quantitative Reasoning

**Area**

Mathematical Concepts and Quantitative Reasoning

**Status**

Approved

**Approval Date**

09/02/2025

**Comparable Course**

No Comparable Course defined.

**GCC General Education Requirements**

Area 2: Mathematical Concepts and Quantitative Reasoning

**Area**

Mathematical Concepts and Quantitative Reasoning

**Status**

Approved

**Approval Date**

09/02/2025

**Comparable Course**

No Comparable Course defined.

### Units and Hours

**Summary**

<b>Minimum Credit Units (CB07)</b>	3
<b>Maximum Credit Units (CB06)</b>	3
<b>Total Course In-Class (Contact) Hours</b>	54
<b>Total Course Out-of-Class Hours</b>	108
<b>Total Student Learning Hours</b>	162

**Credit / Non-Credit Options**

**Course Type (CB04)**

Credit - Degree Applicable

**Noncredit Course Category (CB22)**

Credit Course.

**Noncredit Special Characteristics**

No Value

**Course Classification Code (CB11)**

Credit Course.

Variable Credit Course

**Funding Agency Category (CB23)**

Not Applicable.

Cooperative Work Experience Education

Status (CB10)

**Weekly Student Hours**

	In Class	Out of Class
Lecture Hours	3	6
Laboratory Hours	0	0
Studio Hours	0	0

**Course Student Hours**

<b>Course Duration (Weeks)</b>	18
<b>Hours per unit divisor</b>	0
<b>Course In-Class (Contact) Hours</b>	
Lecture	54
Laboratory	0
Studio	0
<b>Total</b>	54

**Course Out-of-Class Hours**

Lecture	108
Laboratory	0
Studio	0
<b>Total</b>	108

**Time Commitment Notes for Students**

No value

**Units and Hours - Weekly Specialty Hours**

Activity Name	Type	In Class	Out of Class
No Value	No Value	No Value	No Value

**Prerequisites, Corequisites, Recommended Corequisites, and Recommended Preparation**

**Prerequisite**

MATH90 - Intermediate Algebra for BSTEM

**Objectives**

- perform operations with polynomials;
- solve a system of linear equations using elimination substitution;
- graph functions (linear, quadratic, exponential, logarithmic);

**OR**

**Prerequisite**

Placement is based on academic background or satisfactory completion of MATH 90.

**Entry Standards**

Entry Standards	Description
No value	No value

**Course Limitations**

Cross Listed or Equivalent Course	Description
No value	No value

**Specifications**

**Methods of Instruction**

Methods of Instruction	Lecture
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Methods of Instruction	Discussion
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Methods of Instruction	Collaborative Learning
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**Out of Class Assignments**

- Reading assignments
- Homework assignments (e.g. problem sets related to course content)

**Methods of Evaluation**

**Description of Activity/Interaction**

Exam/Quiz/Test	Three to five exams are required
Exam/Quiz/Test	A comprehensive final examination is required

**Textbook Rationale**

No Value				
<b>Textbooks</b>				
<b>Author</b>	<b>Title</b>	<b>Publisher</b>	<b>Date</b>	<b>ISBN</b>
No Value	No Value	No Value	No Value	No Value
<b>Other Instructional Materials (i.e. OER, handouts)</b>				
<b>Description</b>	Applied Finite Mathematics			
<b>Author</b>	Sekhon, Rupinder			
<b>Citation</b>	<a href="https://www.deanza.edu/faculty/bloomroberta/documents/AppliedFiniteMath-3ed-Current.pdf">https://www.deanza.edu/faculty/bloomroberta/documents/AppliedFiniteMath-3ed-Current.pdf</a>			
<b>Online Resource(s)</b>	No value			

<b>Learning Outcomes</b>
<b>Course Objectives</b>
Perform operations on matrices
Solve linear systems of equations using matrix methods
Solve elementary combinatoric and probability problems
Analyze data numerically and graphically, including normal probability distributions
Solve problems using Markov chains
Solve problems using game theory
<b>SLOs</b>
Describe the distribution of single-variable and bivariate data using statistics and graphs. <span style="float: right;">Expected Outcome Performance: 70.0</span>
<i>ST DV</i> Liberal Arts: Science and Mathematics Emphasis A.A. Degree
Apply mathematical and scientific ideas to analyze real-world situations.

*ILOs*  
Core ILOs Communicate clearly, ethically, and creatively; listen actively and engage respectfully with others; consider situational, cultural, and personal contexts within or across multiple modes of communication.

Use quantitative and/or analytical mathematical skills to solve problems and to interpret, evaluate, and process information and data to draw logical conclusions and support claims.

*ILOs*  
General Education apply techniques of analysis and critical thinking to critique real world and theoretical topics and issues

**Calculate the probability of events from distributions and discrete sample spaces, as well as calculate the expected value of random variables.**

Expected Outcome Performance: 70.0

*ILOs*  
Core ILOs Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate creativity that leads to innovative ideas.

Use quantitative and/or analytical mathematical skills to solve problems and to interpret, evaluate, and process information and data to draw logical conclusions and support claims.

*ST DV*  
Liberal Arts: Science and Mathematics  
Emphasis A.A. Degree Apply mathematical and scientific ideas to analyze real-world situations.

*ILOs*  
General Education apply techniques of analysis and critical thinking to critique real world and theoretical topics and issues

**Use matrix arithmetic to calculate the distribution among various states in a Markov chain model.**

Expected Outcome Performance: 70.0

*ILOs*  
Core ILOs Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate creativity that leads to innovative ideas.

Use quantitative and/or analytical mathematical skills to solve problems and to interpret, evaluate, and process information and data to draw logical conclusions and support claims.

*ST DV*  
Liberal Arts: Science and Mathematics  
Emphasis A.A. Degree Apply mathematical and scientific ideas to analyze real-world situations.

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General Education apply techniques of analysis and critical thinking to critique real world and theoretical topics and issues

**Calculate optimal strategies in zero-sum games.**

Expected Outcome Performance: 70.0

*ILOs*  
Core ILOs Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate creativity that leads to innovative ideas.

Use quantitative and/or analytical mathematical skills to solve problems and to interpret, evaluate, and process information and data to draw logical conclusions and support claims.

*ST DV*  
Liberal Arts: Science and Mathematics  
Emphasis A.A. Degree Apply mathematical and scientific ideas to analyze real-world situations.

*ILOs*  
General Education apply techniques of analysis and critical thinking to critique real world and theoretical topics and issues

**Solve ration, proportion and percent problems.**

Expected Outcome Performance: 70.0

*ILOs*  
Core ILOs Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate creativity that leads to innovative ideas.

Use quantitative and/or analytical mathematical skills to solve problems and to interpret, evaluate, and process information and data to draw logical conclusions and support claims.

*ST DV*

Liberal Arts: Science and Mathematics  
Emphasis A.A. Degree

Apply mathematical and scientific ideas to analyze real-world situations.

*ILOs*

General Education

apply techniques of analysis and critical thinking to critique real world and theoretical topics and issues

## Course Content

### Lecture Content

#### Algebra Review and Systems of Linear Equations (10)

- Functions and their graphs
- Solution of a linear equations and inequalities
- Solution of systems of linear equations
- The algebra of matrices

#### Counting Techniques (4)

- Sets
- Permutations and combinations

#### Probability (12)

- Compound and independent events
- Multiplication and addition theorems
- Conditional probability, dependent and independent events
- Bayes Theorem
- Binomial probability distributions

#### Statistics (10)

- Random variables and probability functions
- Expected values
- Variance and standard deviations
- Normal probability distribution

#### Markov Chains (9)

- Transition matrix and probability vectors
- Regular and absorbing Markov Chains

#### Game Theory (9)

- Game trees and matrix games
- Pure strategy and mixed strategy solutions

**Total Hours=54**